QUICKSTART
Configuring Party Playhouse via Streambox

Welcome to Party Playhouse! If you have any questions, feel free to contact support@rcrq.com or call 617.261.6000 during business hours or in an emergency.

1. Relay closures:

Five relay closures trigger events in your automation system to perfectly synchronize network programming to sound live and local:

a) Relay 1 – Jock stabs: Triggers your ID three seconds before the DJ speaks

b) Relay 2 – Local spots: triggers the start of local spot breaks at :13 & :42. *Note: the :42 break requires a minimum of 2:00' of spots, then we play a 4:05 fill song for the balance of the break, giving you a choice of a 2:00 or a 6:05 local break.*

c) Relay 3 – "Mr. Voice": Triggers your station voice (3 second window)

d) Relay 4 – Legal ID: Triggers five second top of hour legal ID

e) Relay B2 – Local Liner: Triggers eight second local liner each hour.

Relays 2 and 4 usual positions are shown on the format clock, closures 1, 3, and B2 float and are played where appropriate during the program.

2. Custom Production:

Email support@rcrq.com with your custom copy for the 3 second jock stabs, 3 second "Mr. Voice" stabs, and 8 second local liners. We will usually turn them around within 48 hours.

Jock stabs and "Mr. Voice" stabs must fit comfortably in a max three second window, so they need to be simple ("Mix ninety-seven point three"). Adding slogans to the ID does not work (such as "all the biggest hits, Mix ninety-seven point three"). *Be sure to specify whether you do or don't say the word "point" in your ID.*

3. Joining the Show:

Start Time - The RC StreamBox has a built in safety buffer for protection against internet speed bumps. Fore EST and CST stations, the program launches thirty seconds after the top of the first hour. Western feed stations launch precisely at the top of the first hour. Verify your clock accuracy with U.S. Master Clock: 202.762.1401

Warning Relay – For stations wishing to synchronize their automation systems, we fire a #4 relay precisely six seconds before the start of programming.

Music Protection – To make sure we don't play the same hits you just played in the hour leading up to the show, we post a *"Music Conflict List"* at www.radiocraft.net.

4. Spot Breaks:

Timing - Smooth rejoins make your station sound tight and local. The optional local spot breaks each have five extra seconds (4:05 & 6:05) to compensate for local spots not being exactly sixty seconds. Make up station ID "time sponges" of varying lengths from one to ten seconds to time ends of the breaks. Your traffic department then has the tool to precisely time out breaks to the precise length.

Spot Windows – Nearly every station automation system provides for "spot windows" and "hourly sync" for spot breaks. This assures issues are immediately corrected in the event of log or technical errors or your spots getting out of sync, which will cause problems. It is very wise to use them. Consult your engineer.

RADIOCRAFT